

# Annual CyberTherapy & CyberPsychology Conference

21-23 June 2009

Lago Maggiore, Verbania-Intra, Italy



This conference brings together researchers, clinicians, policy makers and funding agencies to share and discuss advancements in the growing disciplines of CYBERPSYCHOLOGY, CYBERTHERAPY & REHABILITATION.

**CALL FOR ABSTRACTS SUBMISSION DEADLINE: JANUARY 15th, 2009** 

#### Conference Chairs:

-Brenda K. Wiederhold, Ph.D., MBA, BCIA Interactive Media Institute, Virtual Reality Medical Center - Giuseppe Riva, Ph.D., MS, MA, Istituto Auxologico Italiano

### Scientific Committee Chairs:

- Luciano Gamberini, Ph.D., University of Padova
- Sun I. Kim, Ph.D.,
- Albert "Skip" Rizzo, Ph.D., Lamberto Piron, M.D.,

Hanyang University

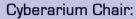
University of Southern California

SCIENTIFIC COMMITTEE

Ospedale San Camillo, Venezia

### Workshop Chair:

- Stéphane Bouchard, Ph.D., Université de Québec en Outaouais



Mariano Alcaniz, Ph.D. Universidad Politecnica de Valencia

> The conference will seek input from a wider segment of the scientific community, and is interested in attracting experts in clinical therapy and rehabilitation, cognitive sciences, social sciences, and computer sciences interested in

**EMERGING APPLICATIONS. DESIGN AND EFFECTS OF NEW MEDIA:** 

Ambient Intelligence, Augmented and Mixed Reality, Avatars, Shared Virtual Worlds, Video Game Virtual Reality, Web 2.0 and 3.0, 3G and 4G mobile phones.

## **ORAL PRESENTATIONS, POSTERS** AND SYMPOSIUMS ARE SOUGHT IN THE FOLLOWING AREAS:

Adaptive Displays

Addictions

Advanced user interfaces

Anxiety disorders

Augmented reality

Autism

Avatars and autonomous agents

**Brain Computer Interfaces** 

Cognitive assessment

Cybersickness

Eating disorders, obesity

and body image disturbances

Education and training

Ergonomics and usability

Haptics

Internet addictions

**Mobile Computing** 

Motor Rehabilitation

Neuropsychological assessment

Pain reduction

Physiological measurements

and imaging during immersion in VR

Posttraumatic Stress Disorder

Presence

Rehabilitation

Robotics

Schizophrenia

Telemedicine and telehealth

Videogame applications

Virtual reality applications

Web 2.0

NELLA GIORNATA DI PRECONFERENZA SI TERRÀ UN WORKSHOP IN LINGUA ITALIANA DI INTRODUZIONE ALLA CYBERTERAPIA

# GNING THE FUTURE OF HEALTHCARE